

Dear valued Distributor & Business Partner,  
Synel proudly presents you to

# HARMONY

Innovative Workforce Management That Works

## DEMO SERVER

### 13<sup>th</sup> lesson

The HARMONY Demo Server allows you to experiment with world leading Workforce & Security Management Solutions for Organizations. SYNEL offers you to try this innovative service to experience what HARMONY has got to offer

**For better training**  
we recommend following the instructions & workflow below.

The password is active for one week  
**TO GET YOUR PASSWORD PLEASE CONTACT:**

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## Using HARMONY Demo server

### 13<sup>th</sup> lesson

Enter the HARMONY Client  
use the user name and password provided by the tech team

## Guard Map

### Define the Guard (maps)

Guard maps are defined in the Design Site window.  
The Edit Site toolbar contains all of the tools needed to develop a map.



Edit Site Toolbar



The Map Lock button is used to either lock the map and disable editing and changing or setting map definitions, or unlock to enable editing the graphic elements on the map.



The Level button inserts a floor element on your map.  
You can name this element to differentiate it from other map elements.



The Large Building button enables placing a large multi-story building element on your map.



The Medium Building button enables placing a medium-size multi-story building element on your map.

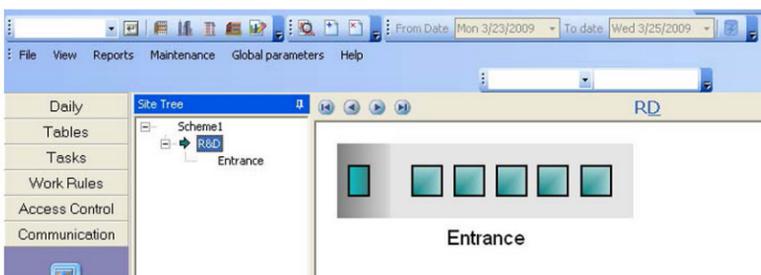


The Small Building button enables placing a small multi-story building element on your map.



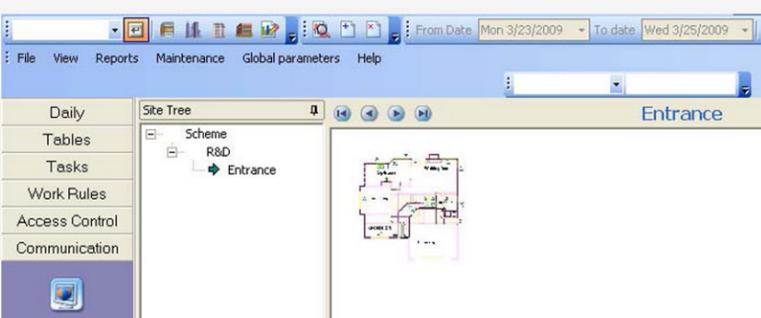
The Import Picture enables importing a picture of your organization's building.

Begin by creating the relevant buildings.



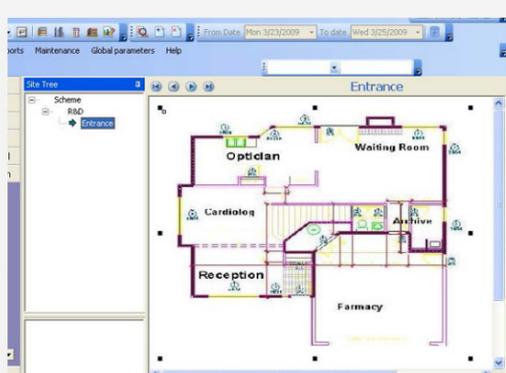
Adding Buildings

Next, select a building and create all of the floors in that building.  
You can import a drawing of the floor plan

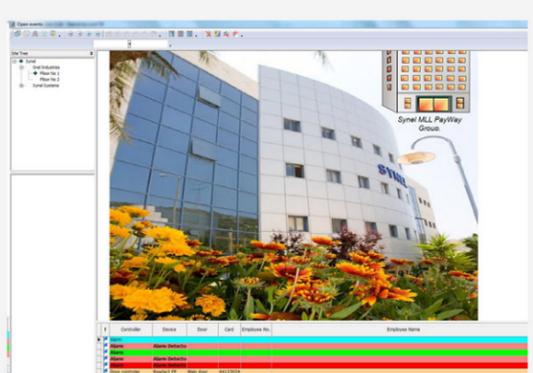


Floor Plan in the Design Site Window

In this window, you can unlock the Floor Plan and enlarge the view on screen.



Floor Plan (Enlarged View)



Guard main screen

Once unlocked, add and remove doors, controllers, terminals, etc. to correspond to the physical setup. In a multibuilding site you can import a street map and place the buildings on the map.

**See you in the next lesson..**